FASHION SKETCH

(State Event Only)
Individual Event - Does NOT advance to Nationals



Skills Demonstration: FASHION SKETCH,

An individual event, recognizes members for their ability to design and sketch a croquis based upon a provided design scenario.

EVENT CATEGORIES

Level 1, 2, 3: grade 6th - 12th grade

PROCEDURES & TIME REQUIREMENTS

- 1. Participants will have 45 minutes to design, sketch, color croquis, and write a paragraph about their sketch.
- 2. Participants will have a total of 45 minutes to create their FASHION SKETCH. This is split into 5 minutes of preparation time and 40 minutes of working time. Following the event, participants will exit the room while judges evaluate each piece.
- 3. Participants are required to bring the following supplies: 1 file folder (plain, of any color); colored pencils, crayons, and/or markers; erasers; pencil sharpener(s), and ruler(s). FCCLA will provide one copy of the Elements and Principles of Design tips, one croquis, and plain paper per participant. Participants may draw their own croquis if they choose.

ELIGIBILITY & GENERAL INFORMATION

- 1. Participation is open to any nationally affiliated member.
- 2. Spectators ARE allowed to view this event.
- 3. Participants must be or have been enrolled in a Family and Consumer Sciences course or program.

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File Folder

A letter-size 8 ½ X 11 paper with one fold on the lower horizontal edge and open on the other 3 sides; may have a tab on the top or may be straight cut. The file folder must be labeled in the top corner with event name, participant(s) name, chapter and school name, competition level, and title.

Project Identification Page	8 ½" x 11" project identification page includes: Participant name, chapter name, city and state, event level, category of event (FASHION SKETCH).
Summary Submission	8 ½" x 11" National FCCLA online summary submission form.
Business Card	2 x 3 ½ Printed business card with your name, school and level.

Fashion Sketching

At the designated time, each participant will receive a design scenario. Participants will have 40 minutes to design, sketch, and color one outfit on a croquis. Participants will complete the Principles and Elements of Design worksheet.

Knowledge of Fashion Sketch Techniques	Produce a design that is neatly rendered, sketched, colored and includes extra details (zippers, stitching, buttons, seam lines, etc.)
Design Scenario	Make appropriate choices to meet the design scenario.
Creativity	Execute original thought and planned out designs of croquis.
Accessories	Incorporate accessories into sketch—jewelry, gloves, hats, sunglasses, scarves, handkerchiefs, etc.
Presentation	Display reflects the artist's intentions very well and a complete idea has been presented.
Elements/Principles of Design	Evidence that four parts of the elements or principles of design are included in the sketch—color, line, texture, shape, proportion, balance, rhythm, emphasis, and harmony.

STAR Events Point Summary Form

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Does NOT advance to Nationals	Does NO	T advance	to Nationals	S
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Chapter State_	

DIRECTIONS:

- 1. Make sure all the information at the top is correct. If an individual does not show, please write "No Show" across the top and return with other forms. Do NOT change team or station numbers.
- 2. Before a student presentation, the room consultants must check participants' file folder using the criteria and standards listed below and fill in the boxes.
- 3. At the conclusion of the presentation, verify evaluator scores and fill in information below. Calculate the final score and ask for evaluators' verification. Place this form in front of the completed rubrics and staple all items related to the presentation together.
- 4. At the end of competition in the room, double check all scores, names, and team numbers to ensure accuracy. Sort results by individual order and turn in to the Tabulations Center.

ROOM CONSULTANT CHECK-POINTS	5			Points
Registration/Orientation 0 or 5 points	Did not arrive on time for oried No 0	ntation Arrived on time Yes 5		
File Folder 0-5 points	0-2 points File Folder is missing pages or in labeling of file folders.			
EVALUATORS' SCORE			ROOM CONSULTANT TOTAL (10 points possible)	
Evaluator 1	Initials		AVERAGE EVALUATOR SCORE (90 points possible)	
Evaluator 2	Initials	FINAL SCORE (Average Evaluator Score plus Room Consultant Total)		
Evaluator 3	Initials			
Total Scores	divided by number of evaluators			
	= AVERAGE EVALUATOR SCORE Re	ounded only	o to the nearest hundredth (i.e. 79.99 not 80	0.00)

KATING ACHIEVED (CIrcle one) Gold: 90-100 Silver: 70-89.99 Bronze: 1-69.99				
VERIFICATION OF FINAL SCORE AND RATING (please initial below)				
Evaluator 1	Evaluator 2	Evaluator 3	Adult Room Consultant	

FCCLA FASHION SKETCH (State Event Only Rubric) Does NOT advance to Nationals

Name of Participant	
Chapter	 Level

Evaluation Criteria	Fair	Good	Very Good	Excellent	Score	
File Folder						
Project Identification Page	1 - 2 - 3	4 - 5 - 6	7 - 8 - 9	10		
Summary Submission	1 - 2 - 3	4 - 5 - 6	7 - 8 - 9	10		
Business Card	1 - 2 - 3	4 - 5 - 6	7 - 8 - 9	10		
Fashion Sketch						
Knowledge of FASHION SKETCH Techniques	1-3 No attempt has been made to add realistic detail	4-5 An attempt has been made to add realistic detail	6-8 Participant is able to add realistic detail	9-10 Drawing techniques are applied in an expressive manner		
Design Scenario	1-3 The situation was not taken into consideration when planning the outfit	4-5 The situation was considered but not fully	6-8 The situation was somewhat considered but not fully realized in planning the outfit	9-10 The situation was taken into consideration when planning this outfit		
Creativity	1-3 Project seems rushed, very little detail	4-5 Final product contains little detail, is broad	6-8 Final product was thought out & detailed	9-10 Final product was well thought out, detailed, & creative		
Accessories	1-3 No evidence of accessories	4-5 One accessory was used	6-8 Accessories were used to complement the outfit	9-10 Accessories were creatively used to complement the basic outfit.		
Presentation	1-3 Display does not reflect the artist's intentions	4-5 Display somewhat reflects the artist's intentions	6-8 Display reflects the artist's intentions	9-10 Display reflects the artist's intentions very well		
Elements/Principles of Design	1-3 Only one element/principle was utilized in the outfit.	4-5 Only two elements/principles were visible in the outfit	6-8 Only four elements/principles were visible in the outfit	9-10 It was evident that a variety of five+ elements/principles played a role in the design of the outfit		

Evaluator's Comments:

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Evaluator Initials	
Room Consultant Initials	